



KYL .22 LR Rimfire Rifle Rules

The KYL (Know Your Limits) target sets are great fun for people of all ages and skill sets, but also a great challenge for all as well. We hope you find these couple pages helpful and a easy way to run some fun matches or leagues at your local clubs.

The idea is to have targets at manageable distances for the different skill levels and level of participation. Obviously, the distances, par times, and rules to move shooters up can be optional to accommodate the needs and wants of your shooters. Please feel free to reach out to us if you have other questions.

If a judge calls a miss from a high hit off the arm or strap holding the target, the competitor can choose to shoot the rest of the targets while they are in position if they plan to contest the call. After going cold range and inspecting marks on the target that was called as a miss, the competitor will receive the appropriate score as outlined for the division. If it was a miss, the arm of the target is to be repainted to be able to confidently call other misses.

Once a shooter has shot any of the stages clean in a lower level division 3 times, he or she must move up to the next division for the next match. If a shooter clean shoots both stages in a lower level twice, they must immediately move to the next division level and cannot shoot anymore matches in that division. **Sorry, you're a sandbagger. Put some bigger boy pants on and move on.**

Point Scale for Small KYL

Size	Points	Score
2"	20	20
1-3/4"	20	40
1-1/2"	30	70
1-1/4"	40	110
1"	60	170
3/4"	80	250
1/2"	100	350
1/4"	150	500

Point Scale for Large KYL

Size	Points	Score
8"	20	20
7"	30	50
6"	40	90
5"	60	150
4"	80	230
3"	110	340
2"	160	500

Scoring is based on points per second (PPS)

Scoring Example: If someone shot a score of 970 points in 35 seconds their score would be:
 $970 / 35 = 27.714$ PPS

If someone shot a score of 970 points in 60 seconds their score would be:
 $970 / 60 = 16.167$ PPS

