



Heavy Metal Pistol, 2 Gun, & 3 Gun

Like USPSA, but less targets restrictions.

Seasons will run from January 1st until June 15th, and June 16th until December 15th with payout within 2 weeks of the end of season or 2 weeks after receiving a W-9 from winner receiving \$600 or more. To participate in the leagues with the split the pot payouts, you must be registered with Targets USA as a shooter and pay the \$25 per year membership fee. This membership can be bought on our website at www.targetsusa.com and a member number will be emailed to you within a few days. Certified Heavy metal stages eligible for split the pot entry league must be hosted by registered clubs and use Targets USA targets where ever is specified. We intend to allow as many substitutes from other brands of targets as possible, if they can be set up in the exact same way as layout in the stage descriptions. Some targets will have to be Targets USA target as there are no other targets exactly like them. Some stages will be designed to be USPSA compliant to allow them to be throw into regular local USPSA matches so their shooter have an easier chance to shoot them. Other stage will be outlaw style stages that can be run as side stage at a USPSA match or in 2-Gun or 3-Gun matches. You can not shoot a stage for practice at an event and then shoot if for score at the same event, your first run at an event is what counts, unless you are paying for 2 entries at that event, then both runs count for score.

Each stage will have its own split the pot fund, so there will be \$5 of the match entry allocated for each certified stage that is set up during a match. [See general league rules for pay out details.](#)

Scores are always based on a hit factor with 100 points possible per stage. All stages will be timed to be able to calculate the hit factor. Hit factor is points / time and we will times that by 100 to move the decimal point over 2 spaces so all the scores will be a whole number with decimal places. The scores for each shooter will averaged by the number of match entries in each league or series. No handy caps based on the top shooter being 100 points. Scores will be carried out the second decimal place and rounded up based on the 3rd decimal place. If need be at the end of a league, we will recalculate to a farther decimal place to split ties for placement.

Example: If someone shot a score of 97 points in 35 seconds their score would be:
 $97 / 35 = 2.77 \text{ HF} \times 100 = 277.14 \text{ score}$

If someone shot a score of 97 points in 60 seconds their score would be:
 $97 / 60 = 1.62 \text{ HF} \times 100 = 161.67 \text{ score}$

Must neutralize all the targets based on a major / minor power factor.

A disqualification on any stage will result in zero score for that stage and Club rules will apply to as if the shooter will be able to continue shooting any other stages for that event. Any stages already shot before the DQ will still be allowed to be submitted for the league.



Target location should be placed within 2" of stage design dimensions and plates should be within 1" of specified heights. All locations for targets and props will be provided as swing ties from 2 points across the width of the firing line and stage designs will be layout on a grid to make set up as simply and repeatable as possible.

Depending on how many **ELIGIBLE** shooters end up in each division or shooting each stage, will determine how many groups the total number of shooters are divided in to. This is to try and divide the shooter by skill level like grand master, master, A, B, etc., class shooters. Like a modified Lewis Class. The groups will be divided as evenly as possible with any extras going in to the top group. For example, if there are 125 shooters, the bottom group would have 62 shooters in it and the top would have 63. The split the pots funds will be broken up in an increasing percentage to the higher placing group of shooters. For example, if there are 2 groups of shooters that roughly split 50/50 as describe above, the top 20 shooters in the part of the group at the top of the list will receive a split from 60% of the funds, and the top 20 shooters from the other group will receive a split from 40% of the funds.

Shooters	Groups	% Starting with top group	Number of \$ Winners
501+	5	30 / 25 / 20 / 15 / 10	100
401-500	4	35 / 29 / 23 / 13	80
301-400	3	45 / 35 / 20	60
101-200	2	60 / 40	40
100 or less	1	100	20

This break down and payout structure is to try and reward the shooter that have put the time in to get good at what they do, and to give the other shooters something to strive for, with still having a chance to win along the way. We have put a lot of thought in to this and hope that everyone can agree with the structure. This is the structure we will run for at least the first league season, but we are open to other ideas and input. We will have payout examples available on the website.

Checks for payouts are only good for 90 days from the date they are printed for accounting purposes and will go into the general league management fund after the 90-day period, unless communication about a delay has been in process before the 90 days is up.

Any participant that is to receive a payout of more than \$600 will have send a W-9 form to Targets USA before we will be able to send out the check. PER IRS.